

## Digital Culture WG with IxDA Working Group

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For two years, the Interaction Design Association (IxDA) and Cumulus are working together to increase the vision of Interaction design education and share with schools. The objective is a publication with this topic : “Interaction design education in 2020. ”

In previous session, we identified that there are no common description or criteria for creating an Interaction Design degree. Adam Dunford propose an interesting matrix than can be used to describe every curriculum.

If you want more information about this Matrix, you can read this article by Jamie Cavanaugh from Santa Monica College : <https://www.designhigher.com/competencies-for-interaction-design/>

And if you want to describe your own curriculum with this matrix, you can use this survey : <http://srv-readi.lecolededesign.com/matrix2/>

Results can help us to prepare Rovaniemi session with your data. Thanks for your participation.

PS: here you can find an Example of this Matrix for French Interaction Design Bachelor : [http://colossus.lecolededesign.com/fmichel/Interaction\\_Design\\_Bachelor\\_Matrix.png](http://colossus.lecolededesign.com/fmichel/Interaction_Design_Bachelor_Matrix.png)